





Course Outline & Module Information



www.gaqm.org

What Modules are covered?

Module 1 – Agile Fundamentals

- 1) Process Categories
- 2) Agile history, manifesto & principles
- 3) Learn different Agile models
- 4) Exercise / Game on Scrum/Agile

5) Understand how testing would be different in an Agile model

Module 2 – Testing Fundamentals

- 1) Testing fundamentals
- 2) Testing process
- 3) Test types and levels

Module 3 – Practical Test Design Techniques

- 1) Understand Shift Left Concept and its application in Agile projects
- 2) Practical Dynamic Test Design Technique

Module 4 – Basic Agile Testing

- 1) Test planning and Test Reporting
- 2) Test execution
- 3) Test First

What Modules are covered in this E-Course?

- 1) Process Categories
- 2) Agile history, manifesto & principles
- 3) Learn different Agile models
- 4) Exercise / Game on Scrum/Agile
- 5) Understand how testing would be different in an Agile model
- 6) Testing fundamentals
- 7) Testing process
- 8) Test types and levels
- 9) Understand Shift Left Concept and its application in Agile projects
- 10) Practical Dynamic Test Design Technique
- 11) Test planning and Test Reporting
- 12) Test execution
- 13) Test First

www.gaqm.org